***Minutes***

**Date: 9/12/19**

**Present/Absent**

* Andrew Brennan **✓**
* Andrew Cullen **✓**
* Conor Hanson **✓**
* Daniel Rowe **✓**
* Eoin Mc Keever **✓**
* Fiachra MacDermott **✓**

**Previous Issues**

1. Presentation - Went well, demo worked well
2. Networking - Works, multiple users can play together
3. UI implementation - Making good progress
4. Demo - Game runs well some features still to be implemented

**New Issues**

1. UI final implementation - Fiachra and Andrew Cullen
2. Finalise game logic - Everyone
3. Submit final implementation

**Minutes by Andrew Brennan**

***Summary of changes since provisional code***

***Code***

<https://github.com/drowe4/Ludo>